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tentative changes to ers system

I) new kind of parameter to an operation:  
object or data return location

To be used to return objects or data from subprocess "calls to the side".  
implemented by ~~data~~ pointers placed in call stack.

replaces very expensive similar mechanism constructed by several  
subprocess calls per actual needed call.

i.e.

call a ~~key~~ powerful small subprocess. It remembers return  
locations. It calls actual desired subprocess, desired  
subprocess ~~returns~~ <sup>calls</sup> it with return objects in its C-list at  
specified places & low level subprocess holds them, jump  
calls itself which passes return objects for original  
caller. Then returns to original caller.

~~call~~  $\left\{ \begin{array}{l} 3 \text{ ordinary calls} \\ 1 \text{ jump call} \\ 1 \text{ return} \end{array} \right.$

II) Block data parameter

a data address & count [a max count specified by operation]

causes a block of data to be transferred to called subprocess